

Camp John J. Barnhardt- 8:30 am Activities

	Monday	Tuesday	Wednesday	Thursday	Friday
Aquatics (Pool)	Swimming (must pass Swim Test)				
	Lifesaving (must have earned Swimming and pass Swim Test)				
Aquatics (Waterfront)	Waterskiing (\$40, 8:30-11:45am)			Waterskiing (\$40, 8:30-11:45am)	
	Canoeing (must pass Swim Test)			Kayaking (must pass Swim Test)	
				Motorboating (\$10; must pass Swim Test)	
Eagle's Nest (Lone Scout)	Citizenship in the Nation			Photography (bring camera or phone)	
	Communications			Citizenship in the Community	
	SM/ASM Fundamentals ; IOLS (Adults) Monday only, all day				
Ecology	Environmental Science			Mining in Society	
	Fish and Wildlife			Nature	
Handicraft	Metalwork (\$10)			Leatherwork (\$10)	
	Electronics (\$5)			Woodcarving (\$10)	
	Woodworking (\$10)				
High Adventure	ATV (\$50; Min. Age = 14; Boots, pants, & long sleeves req.)			ATV (\$50; Min. Age = 14; 8:30-12pm)	
	Climbing (8:30-11:45am)			Climbing (8:30-11:45am)	
	Adult Level 1 Tower Certification			Cycling/ Mountain Biking (8:30-11:45am)	
	Multisport				
NightHawks	NightHawks First Year Camper Program (all day; \$10)				
Outdoor Skills	Cooking (\$20)				
	Emergency Preparedness			Camping	
	Wilderness Survival			Personal Fitness	
	First Aid			Signs, Signals, & Codes	
Shooting Sports	Archery (\$5; Minimum Age = 11)			Tomahawk Throwing (\$5)	
	Rifle Shooting (\$25; Minimum Age = 12)			Cowboy Action Shoot (\$30)	
	Shotgun Shooting (\$25; Minimum Age = 13)				

Camp John J. Barnhardt 10:15 am Activities

	Monday	Tuesday	Wednesday	Thursday	Friday
Aquatics (Pool)	Instructional Swim (Training for Non-Swimmers, Beginners, and NightHawks)				
Aquatics (Waterfront)	Rowing (must pass Swim Test)			Motorboating (\$10; must pass Swim Test)	
	Canoeing (must pass Swim Test)			Kayaking (must pass Swim Test)	
	Waterskiing (Continued from A block)			Waterskiing (Continued from D block)	
Eagle's Nest (Lone Scout)	Crime Prevention and Fingerprinting			Scouting Heritage	
	Pets and Dog Care			Photography	
Ecology	Astronomy			Archaeology	
	Reptile Study			Nature	
Handicraft	Woodworking (\$10)			Art	
	Game Design (\$10)			Chess	
	Metalwork (\$10)				
High Adventure	Climbing (Cont. from A Block)			Climbing (Cont. from D Block)	
	Adult Level 1 Tower Certification (Starts Tues.; Cont. from A Block)				
	ATV (\$50; Min. Age = 14; Boots, pants, & long sleeves req.)			ATV (continued from "D Block")	
	Multisport			Cycling (continued from "D Block")	
NightHawks	NightHawks First Year Camper Program (all day; \$10)				
Outdoor Skills	Cooking (\$20)				
	Wilderness Survival			Backpacking	
	Search and Rescue			Fire Safety	
	First Aid			Athletics	
Shooting Sports	Archery (\$5; Minimum Age = 11)			Tomahawk Throwing (\$5)	
	Rifle Shooting (\$25; Minimum Age = 12)			Cowboy Action Shoot (\$30)	
	Shotgun Shooting (\$25; Minimum Age = 13)				

*This is a draft of the final schedule. Badge times may shift slightly until the final publication date of 1/1/2025

Camp John J. Barnhardt 1:30 pm Activities

	Monday	Tuesday	Wednesday	Thursday	Friday
Aquatics (Pool)	Swimming (must pass Swim Test)				
Aquatics (Waterfront)	Canoeing (must pass Swim Test)			Motorboating (\$10, must pass Swim Test)	
	Sailing (must pass Swim Test)			Sailing (must pass Swim Test)	
	Paddleboarding (must pass Swim Test)			Paddleboarding (must pass Swim Test)	
	Scoutmaster Aquatic Certifications (Swim & Water Rescue and Paddlecraft Safety)				
Eagle's Nest (Lone Scout)	Citizenship in Society				Traffic Safety
	Citizenship in the World			Personal Management (must be 12)	
Ecology	Environmental Science			Weather	
	Chemistry			Physics (\$5)	
Handicraft	Metalwork (\$10)			Woodcarving (\$10)	
	Electronics (\$10)			Leatherwork (\$10)	
	Game Design (\$10)				
High Adventure	COPE (Team building, low ropes course, zipline)				
	Golf (disc golf option; \$10)			Golf (disc golf option; \$10)	
				ATV Trail Ride(\$10, must have completed ATV)	
NightHawks	NightHawks First Year Camper Program (all day; \$10)				
Outdoor Skills	Chuckwagon Advanced Cooking (\$12)				
	Orienteering			Personal Fitness	
	Pioneering			Hiking	
	First Aid			Fishing	
Shooting Sports	Archery (\$5; Minimum Age = 11)			Tomahawk Throwing (\$5)	
	Rifle Shooting (\$25; Minimum Age = 12)				
	Shotgun Shooting (\$25; Minimum Age = 13)				

Badges like Animation, Mammals, Dance, & Traffic Safety will be offered during the afternoons/evenings. No advanced signup required.

Note that afternoon sailing, disc-golf, and fishing sessions may extend into open recreational time.

Level 1 Tower certification also requires 3 hours of supervised practical experience during open recreational time on days of your choosing.